Japan's Grant Aid for Niue in JFY 2021 "ECONOMIC SOCIAL DEVELOPMENT PROGRAMME"

On November 11, in Wellington, H.E. Mr. Koichi Ito, Ambassador Extraordinary and Plenipotentiary of Japan to Niue (concurrently serving in New Zealand), and H.E. Hon. Fisa Igilisi Pihigia, High Commissioner for Niue to New Zealand exchanged Notes on the grant aid assistance "Economic Social Development Programme" with an amount of 100 million yen.

Niue is an island country, geographically distant from international markets, and faces development difficulties. In addition, the recent border closure as a countermeasure against COVID-19 has seriously affected its economy, which is mainly based on tourism. The government has set the development of infrastructure and the expansion of social services as priority areas for development, but there is a shortage of equipment necessary for this purpose. In addition, as the country is vulnerable to natural disasters and climate change, the development of a disaster prevention capacity in preparation for the coming cyclone season is an urgent issue.

This project is expected to contribute to the economic and social development of Niue through social stabilization by providing the government of Niue with equipment related to infrastructure development, social services, and disaster prevention (radio and communication equipment, power generators, etc.) to improve the country's infrastructure and social services and strengthen its disaster prevention capacity.

In the "Pacific Bond Policy" announced by the Government of Japan on the occasion of the 9th Pacific Islands Leaders Meeting (PALM9) held on line on July 2 this year, Japan expressed "strengthening the foundations for sustainable and resilient economic development" as one of the pillars of its support, and this cooperation will embody Japan's "Pacific Bond Policy".



Left: H.E. Hon. Fisa Igilisi Pihigia, High Commissioner for Niue to New Zealand Right: H.E. Mr. Koichi Ito, Ambassador Extraordinary and Plenipotentiary of Japan to Niue